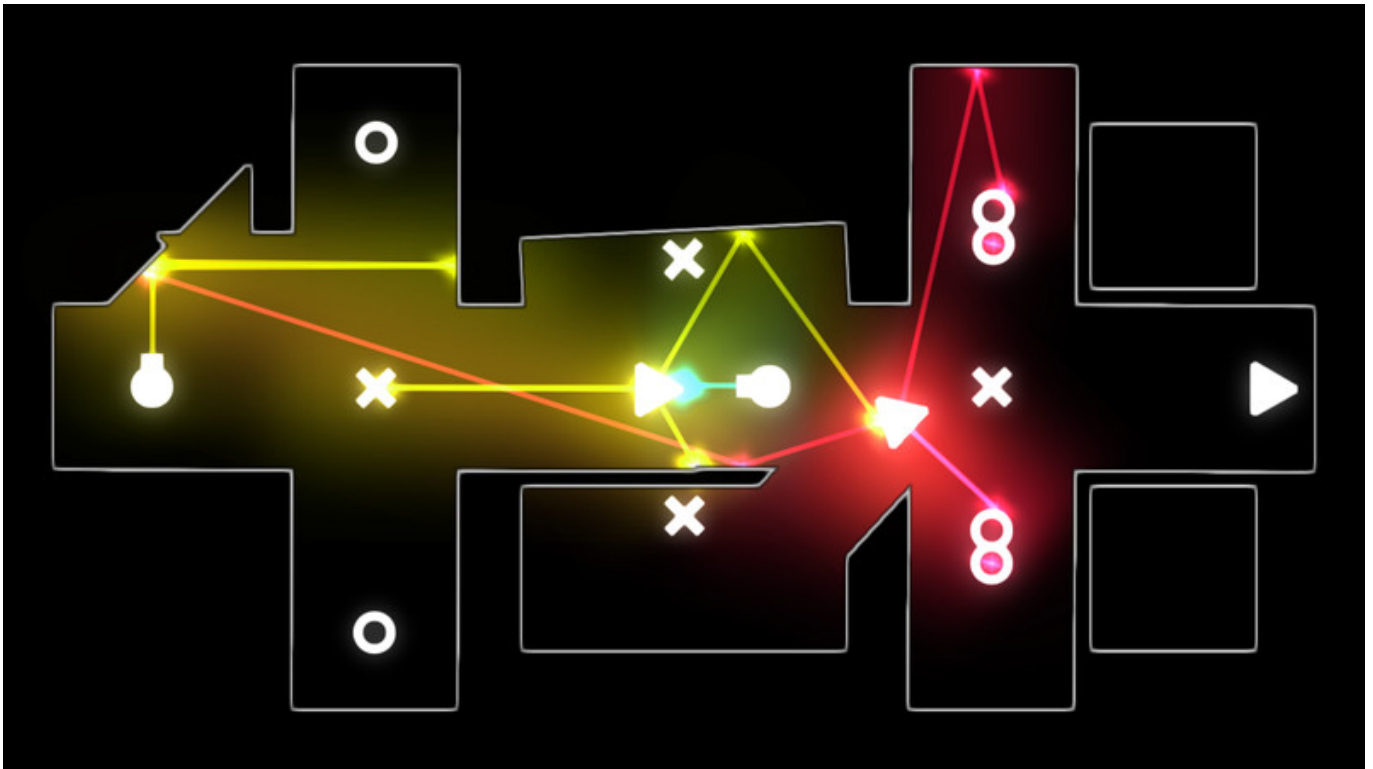


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## XCOM 2: Reinforcement Pack Full Crack [crack]



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### About This Content

Bolster your ranks with three themed DLC packs available together for an amazing discounted value\*. Each themed content pack will add unique new twists to the core game experience:

- **Anarchy's Children:** Rebellion-themed content with more dramatic soldier customizations. Now Available.
- **ALIEN HUNTERS** introduces new soldier customizations and gameplay themed around XCOM as an elite alien hunting unit. Face off against "Ruler" aliens with new, more powerful weapons and armor. Experience a new dramatic mission & confrontation. Now Available.
- **SHEN'S LAST GIFT** introduces a new soldier class with unique upgradeable weapons, armor and customization features, and a new narrative-driven mission and map. Now Available.

*\*Save vs buying DLC packs a la carte. Individual DLC in the Reinforcement Pack may be sold separately. If you purchase the Reinforcement Pack, do not also purchase these standalone packs, as you will be charged for them.*

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Title: XCOM 2: Reinforcement Pack  
Genre: Strategy  
Developer:  
Firaxis Games, Feral Interactive (Mac), Feral Interactive (Linux)  
Publisher:  
2K, Feral Interactive (Mac), Feral Interactive (Linux)  
Franchise:  
XCOM  
Release Date: 4 Feb, 2016

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**Minimum:**

**OS:** Windows® 7, 64-bit

**Processor:** Intel Core 2 Duo E4700 2.6 GHz or AMD Phenom 9950 Quad Core 2.6 GHz

**Memory:** 4 GB RAM

**Graphics:** 1GB ATI Radeon HD 5770, 1GB NVIDIA GeForce GTX 460 or better

**DirectX:** Version 11

**Storage:** 45 GB available space

**Sound Card:** DirectX compatible sound card

**Additional Notes:** Initial installation requires one-time Internet connection for Steam authentication; software installations required (included with the game) include Steam Client, Microsoft Visual C++2012 and 2013 Runtime Libraries and Microsoft DirectX.

English,French,Italian,German,Japanese,Korean,Polish,Russian,Simplified Chinese,Traditional Chinese







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Pros:

Fun!

Multiple game modes

Guns feel great.

Cardboard zombies are surprisingly fun to shoot.

Graphics are clear and crisp.

Lots of replayability

Ccon:

A bit pricey, but still worth it.

Overall, get this game!. An entertaining and physical puzzle game, similar to The Room in how you interact with the world, though far less complex. I enjoyed my time with it a great deal, though given the time to complete all the heads totaled a mere hour for me, you might want to wait for a sale.. Farted my way into a big dream, 10/10 would fart again!!!. Devilish, Pinball Quest, Breakout, RPG elements.... Well not really RPG but the story line... It's well written and gives you a giggle! The developer has a good sense of humor in the story while delivering a quality game where you guide the ball and hit certain items to progress in the game. It's such a good game that I think they should pursue a license to operate this game as a stand alone machine, possibly Bar Arcades? It would earn lots of quarters,

You can see the quality and love they put in here and you would appreciate its simplicity yet deep arcade like gameplay.. I think the real sore point I have with this game is that I think it is trying to do too much at once. It's trying to add crafting, RPG elements, rogue-like style gameplay, questlines, upgrades... and it's just too much to take in. Especially at the start.

Considering other Rogue-like games, most start you off with very little explanation of how to play. That can be difficult, but it means there is less "information overload". Here, the game makes, what I think is, a bit of a mess by trying to tell you too much at once, with tooltip prompts flying all over the UI, and that makes it hard to learn what anything actually does.

Once you actually get down to it, the gameplay itself, the music, and the graphics - I dont find to be anything worth writing home about.

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Best purchase in years

10V10. A cool proof-of-concept game, fun to master and has a couple of entertaining game modes.. One of the worst games on Steam...

What's the point of a medkit if every attack from an enemy kills you in one hit?. This is a very mediocre game. I have played many HOGs over the years and this one simply didn't grab me. Art was ok and it did have an original concept being in wartime. However, to my surprise, it was quite short. I tend to take my time and I finished in 4 hours. It was very easy too. I play on casual mode and didn't require a walkthrough at all, which is very rare. You are really held by the hand, so if you're looking for a challenge, don't play this!!

Overall, I found the game to be very boring. It was missing a spark along the way. Lots of HO scenes and mini puzzle, but storyline was poor.

5 out of 10 for me. Definitely buy when on a sale which is what I did.. This is a fun game if you like retro games. Initially I didn't know how to play and which key to use on the keyboard, because DOS games used to come with disks and manuals. So new player might have to google to understand the gameplay.

What I enjoy about this game is that it requires some thinking (strategy) to win. There are also surprises depending on your choices, the writing is quite hilarious as well.

I read that Sid Meier has a part in the development hence I bought the game, trusting the fun factor as he was the creator of great games like Pirates and Civilization.

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